

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of the claims in the application:

**Listing of Claims:**

1. (Currently Amended) A method of generating a computer generated animation to provide a visual accompaniment to music, comprising:
  - displaying an animation scene including a plurality of 3D objects;
  - displaying an object selection screen for allowing a user to select one object currently displayed in said animation scene as a selected object;
  - providing a video signal from a source external to the computer;
  - displaying a video selection icon;
  - displaying a face template having facial feature indications and oriented and scaled to match a target object included in the animation, with the feature indications corresponding to similarly oriented regions on the target object;
  - orienting a video signal image so that an image of a face is aligned with the face template and features of the face are overlaid by feature indications of the template;
  - mapping features of the face aligned to feature indications of the template to corresponding regions of the target object; and
  - deforming part of a surface of the target object onto which the features of the face are mapped, and wherein
    - if the user clicks the video selection icon
    - texture mapping the video signal onto the selected object in the animation scene so that a texture-mapped video signal is displayed on the surface of the selected object; and
    - altering an appearance of the texture-mapped video signal displayed on the surface of the selected object based on music events;
    - detecting a selected event in the video signal being texture-mapped;
    - detecting selected events occurring during the playing of the video signal; and

altering the appearance of the texture-mapped video when a selected event is detected.

where said act of detecting comprises detecting when the luminescence parameter of the video signal passes a threshold.

2. (Original) The method of claim 1 where said act of providing the video signal comprises:

using a video camera to generate the video signal in real time.

3-7. (Cancelled)

8. (Currently Amended) The method of claim ~~4~~ 1 where said act of altering the texture-mapped video comprises:

altering an image parameter of the texture-mapped video.

9. (Currently Amended) The method of claim ~~4~~ 1 where said altering the texture-mapped video comprises:

altering a display palette for the texture-mapped video to cause the texture-mapped video to appear blocky.

10. (Currently Amended) The method of claim ~~4~~ 1 where said act of altering comprises:

altering the luminosity of selected areas of the texture-mapped video.

11. (Currently Amended) The method of claim ~~4~~ 1 where said altering further comprises:

elevating a first region of the texture-mapped video when a selected event is detected; and

depressing a second region of the texture-mapped video when a selected event is detected.